

The Interconnected Science Ecosystem (INTERSECT) Architecture

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INTERSECT Initiative: Exascale System to Ecosystem





Ben Mintz, Rob Moore CS Director Exp Director

Goal

 Develop a scalable, integrated, and interoperable software framework to enable autonomous workflows, experiments, and smart connected ORNL laboratories

Approach

- Develop an open architecture
- Develop and integrate common software frameworks, tools, and services
- Demonstrate use cases to drive and exercise INTERSECT

Successes

- 20+ papers submitted and/or accepted
- 10+ software artifacts
- 6 INTERSECT demos including
 - Autonomous Electron Microscope control loop
 - Digital twin for additive manufacturing
 - Automated flow chemistry
- Position ORNL for future DOE ecosystem development



Open
Architecture
Specifications

Software Development Frameworks and Services



Ecosystem Services

Orchestration Svcs

Workflow Approval Mgr Mgr

... Autonomy / Automation

Contingency Mgt

Author. Monitor

... Autonomy

... Other

Storage Mymt. Al Analysis Simulation



Integrate Frameworks and Capabilities into Autonomous Laboratories and Facilities





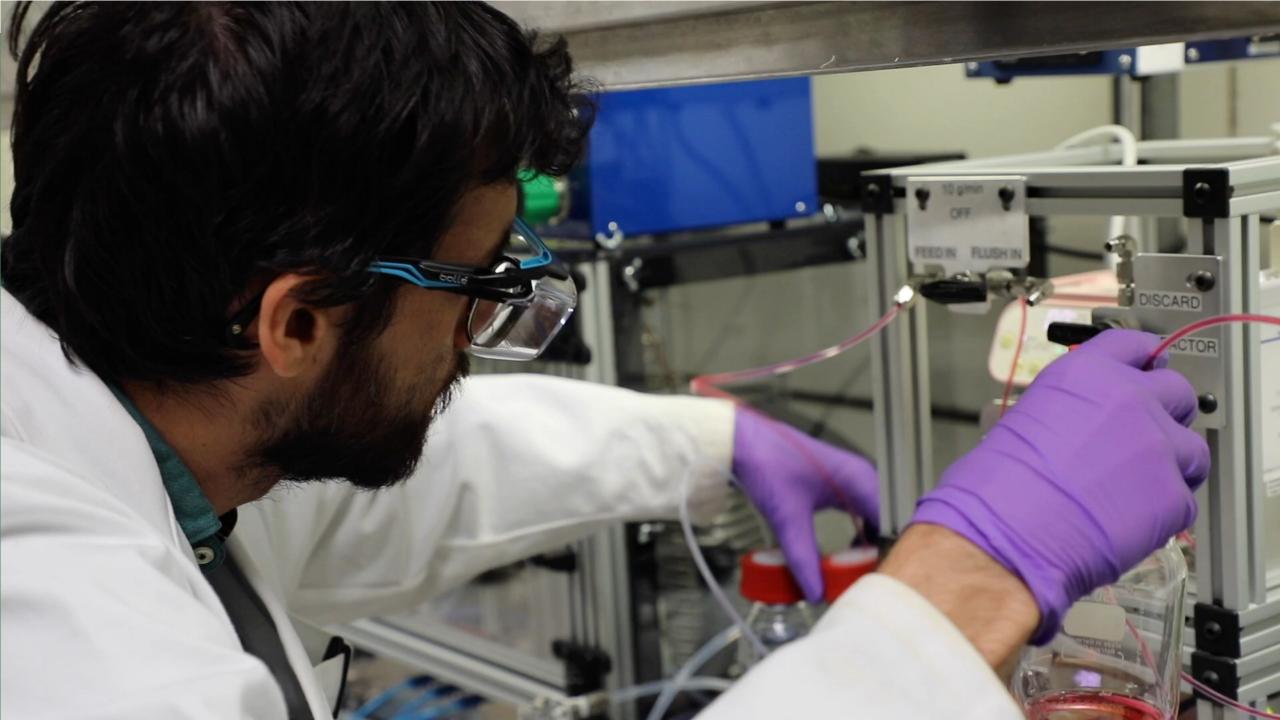




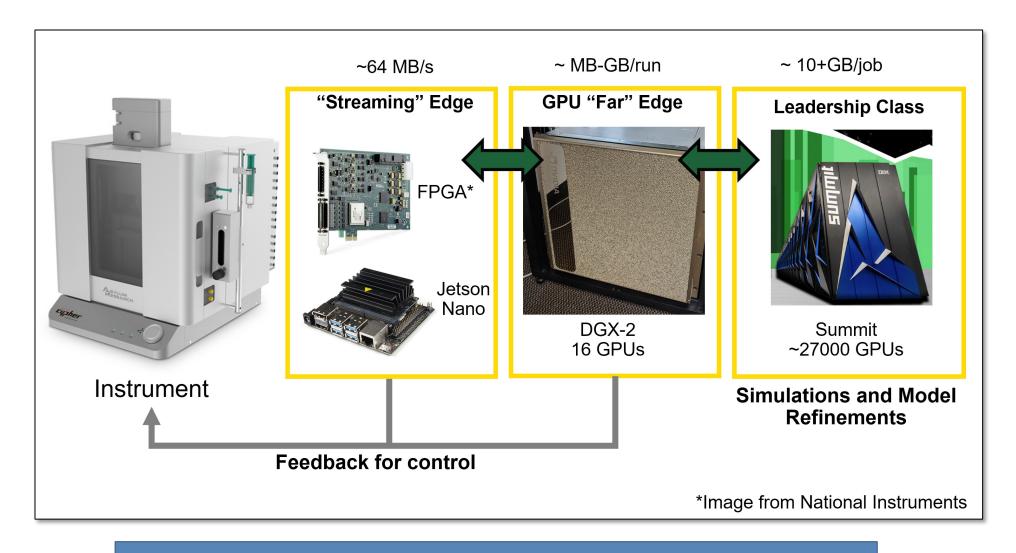
Autonomous electron microscopy for quantum materials







Autonomous Experiments Today

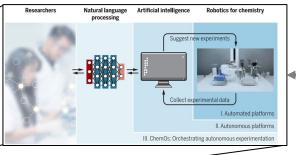




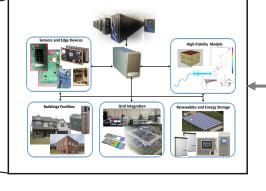


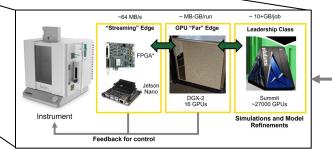
Autonomous Labs of the Future

Autonomous Materials Lab



Autonomous Electric Grid Lab





Interconnected Smart Labs

Interoperable Ecosystem is Required



Autonomous Microscopy Lab

Scientist Really Want ...





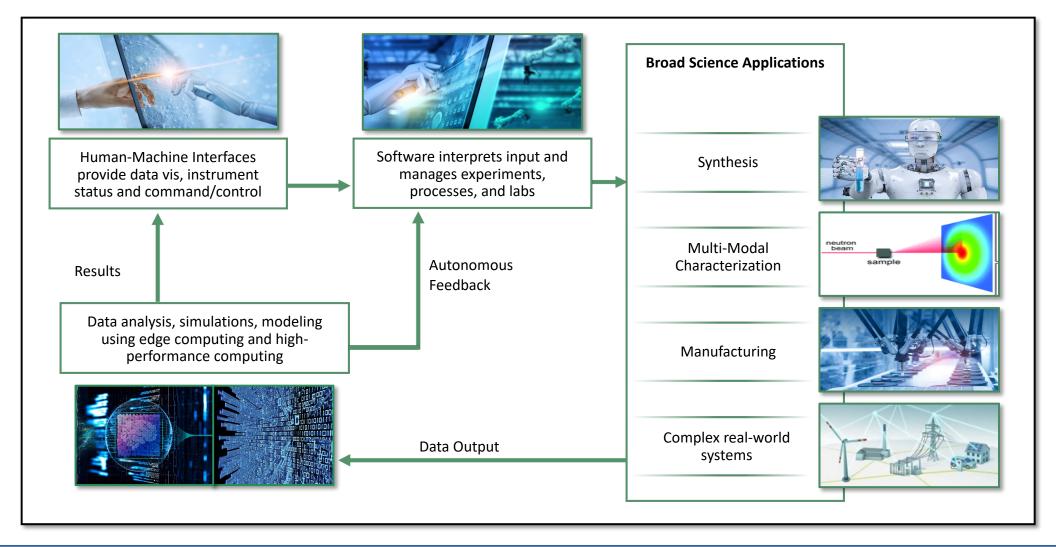


"Hey Oakley, Help me solve a science problem!"





Reality of Autonomous Laboratories



Ecosystem solutions must be Scalable, Flexible, and Interoperable



INTERSECT Software Ecosystem

Development and Operations (DevOps) Env.

 Replicates operational environment for sandbox software development

Adopter's Web Portal

Easy access to software capabilities

Smart Lab Marketplace

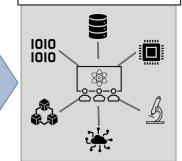
DevOps Tools

Containers

CI/CD



<u>Interoperable</u> Autonomous Labs



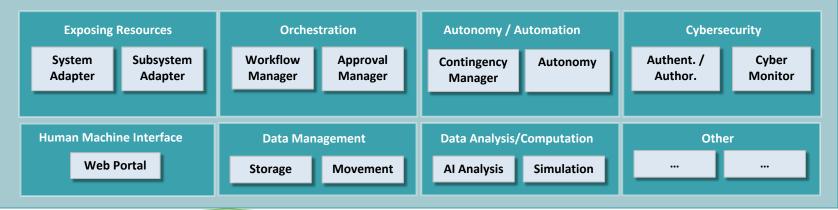
Abstract Service Bus and Common Messages

- System and Software Interoperability
- Software Reuse

Microservice Architecture

- Breaks Monolithic Software
- Incremental Software Development and/or Updates
- Reuse Individual Services

Ecosystem Software Services



Abstract Service Bus

Abstracts Protocols and Networks

 Rapid Integration of New Technology with Limited Software Rewrite

Standard Requirements

Interoperability Across Implementations

	Control Plane			Data Plane	
N	Message Abstraction Lay	yer		Scientific Data Layer	
МQТТ	RestAPIs		Globus	Stream Data	

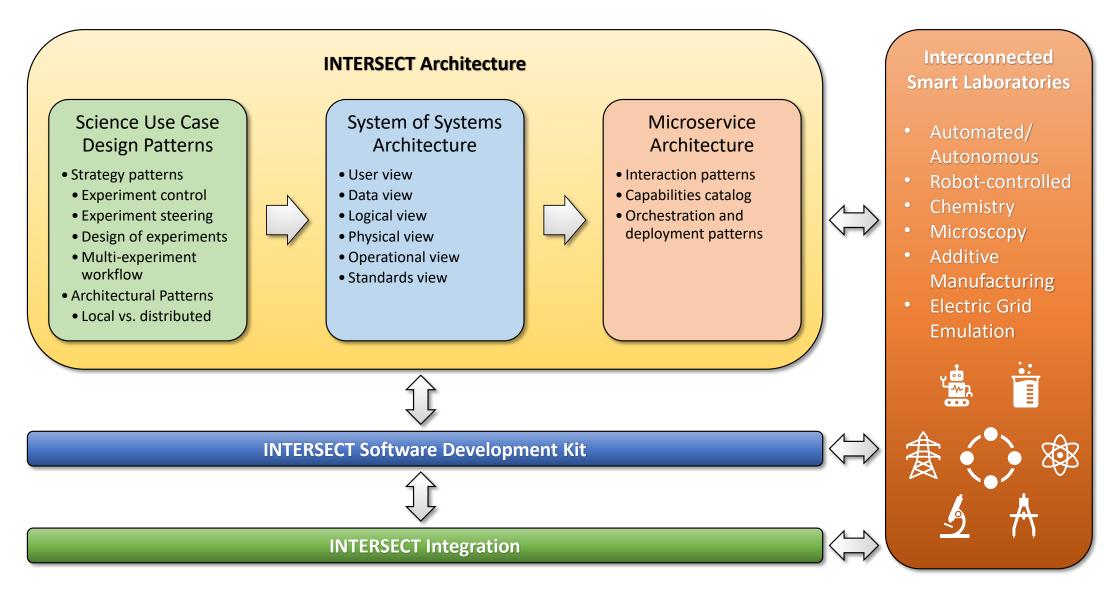


INTERSECT Programmatic Structure

Domain Science Projects Autonomous Additive Quantum Electric **Autonomous AutoflowS** Chemistry Lab Microscopy Manufacturing Accelerator Grid **Projects INTERSECT Architecture** Develop an **open architecture** that is scalable across scientific domains Crosscutting **INTERSECT Software Development Framework** Develop the **software framework and tools** required to interconnect systems **INTERSECT Integration** Integrate networks, systems, and software across all projects Establish an autonomous **Develop an autonomous** Establish data streaming, **Autonomous additive** Integrate a trapped ion Establish a scalable platform for hardware in the loop robotic chemistry lab for flow chemistry system by on-the-fly data analysis manufacturing (AM) quantum resource into the emulation of large-scale catalytic synthesis that combining in-situ analysis and simulation for Al by combining AM build INTERSECT ecosystem for use power grids to test new operates 24/7 capabilities with Al system, in-situ analysis, and as a quantum accelerator enabled feedback for enabled feedback microscopes at CNMS on-the-fly simulations power controllers



INTERSECT Architecture Overview



The INTERSECT Open Architecture Specification

A written documentation of the INTERSECT Architecture, like a blueprint

Science Use Case Design Pattern Specification

 Abstract descriptions of the involved hardware and software components and their work, data and control flows.

System of Systems Architecture Specification

Detailed design decisions about the involved hardware and software components from different points of view (e.g., logical, physical, operational, data, ...)

Microservice Architecture Specification

Detailed design decisions about software microservices, including their functionalities, capabilities, compositions, with control, work, and data flows.

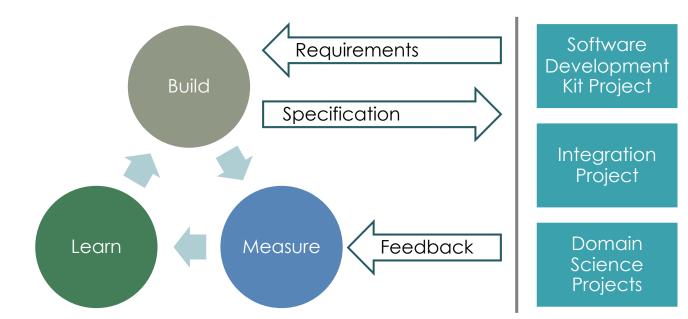
Current approach: 3 reports (PDF) released in intervals





Agile Development of the INTERSECT Architecture

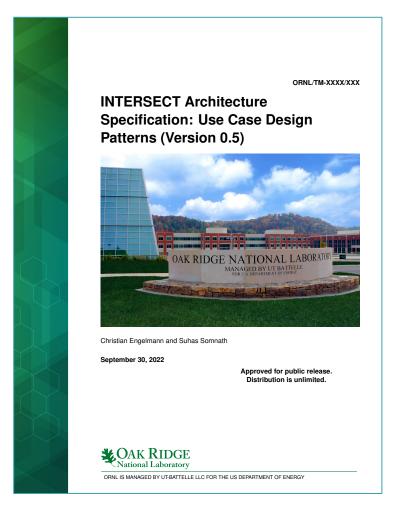
- Iteratively develop and refine the INTERSECT Architecture
- Interact with the Software
 Development Kit, Integration and
 Domain Science Projects for
 - Requirements analysis
 - Feedback on drafts and releases
 - Assuring architecture compliance
 - Understanding implementation nuances



Fine-Grain Cycle for Specification Document Draft Coarse-Grain Cycle for Specification Document Release

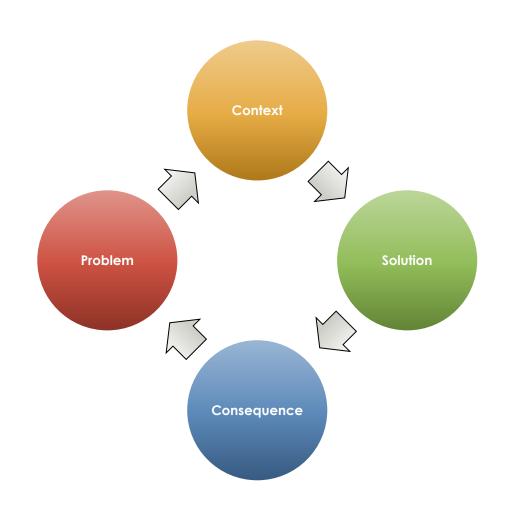
Science Use Case Design Pattern Specification

• Abstract descriptions of the involved hardware and software components and their work, data and control flows.



Why Design Patterns?

- Systematize recurring problems by describing generalized solutions based on best practices
- Offer solution templates to solve specific problems that may apply to different situations
- Provide different solution alternatives to specific problems
- Identify the key aspects of solutions and create abstract descriptions to develop reusable design elements
- Communicate problems and solutions with clear terms and abstract concepts



Science Use Case Design Patterns: Anatomy

Approach: Focus on the control problem

- Open vs. closed loop control
- Single vs. multiple experiment control
- Steering vs. designing experiments
- Local vs. remote compute in the loop
- Universal patterns that describe solutions free of implementation details
- Patterns may exclude each other or may be combined with each other
- Described pattern properties:
 - Name, Problem, Context, Forces, Solution, Capabilities, Resulting Context, Related Patterns, Examples, and Known Uses

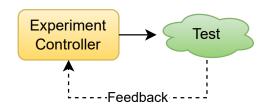


Figure: Single experiment control

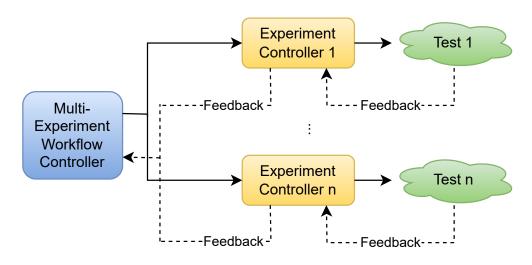


Figure: Multi-experiment control



Science Use Case Design Patterns: Classification

- Strategic patterns: High-level solutions with different control features
- Architectural patterns: More specific solutions using different hardware/software architectural features

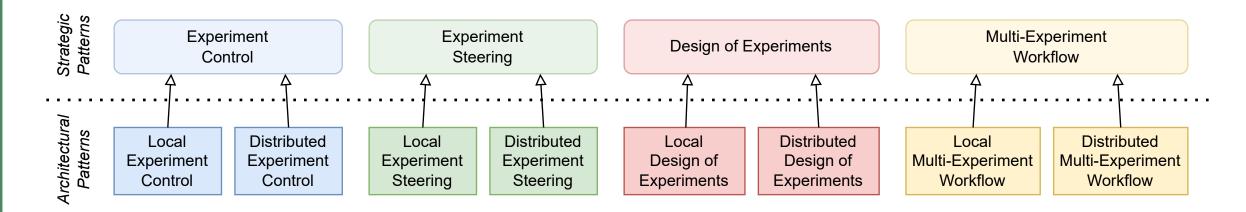


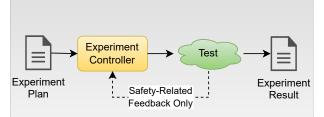
Figure: Pattern classification scheme





Science Use Case Design Patterns: Strategic Patterns

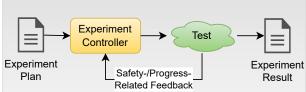
Experiment Control



Executes an existing plan

- Open loop control
- Automated operation

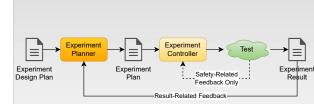
Experiment Steering



Executes an existing plan, depending on progress

- Closed loop control
- Autonomous operation
- Extends patterns:
 - Experiment Control

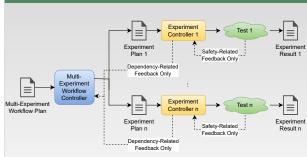
Design of Experiments



Creates/executes a plan, based on prior result

- Closed loop control
- Autonomous operation
- Uses patterns:
 - Experiment Control
- May use patterns:
 - Experiment Steering

Multi-Experiment Workflow



Executes existing plans (workflow of experiments)

- Open loop control
- Automated operation
- Uses patterns:
 - Experiment Control
- May use patterns:
 - Experiment Steering
 - Design of Experiments

Science Use Case Design Patterns: Architectural Patterns Local vs. Distributed Experiment Control

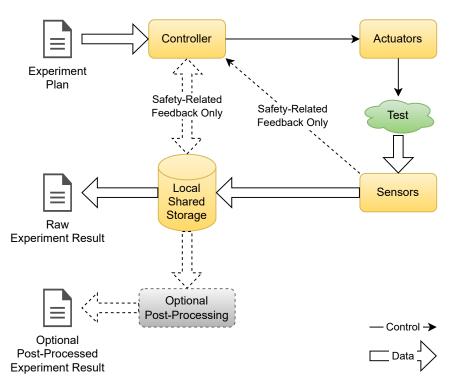


Figure: Local Experiment Control

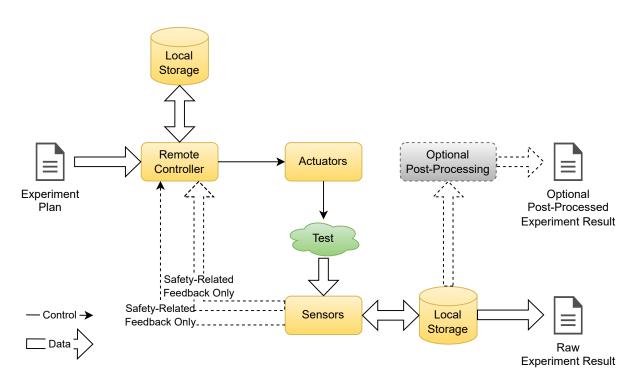


Figure: Distributed Experiment Control

Science Use Case Design Patterns: Architectural Patterns Local vs. Distributed Experiment Steering

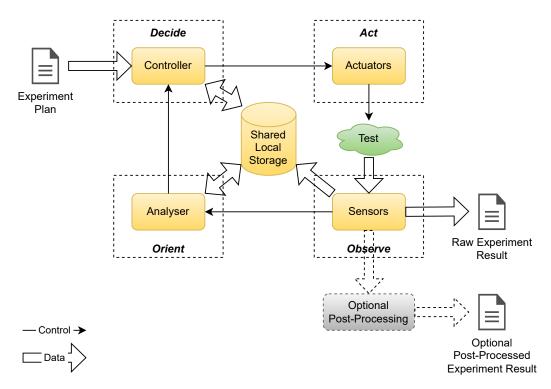


Figure: Local Experiment Steering

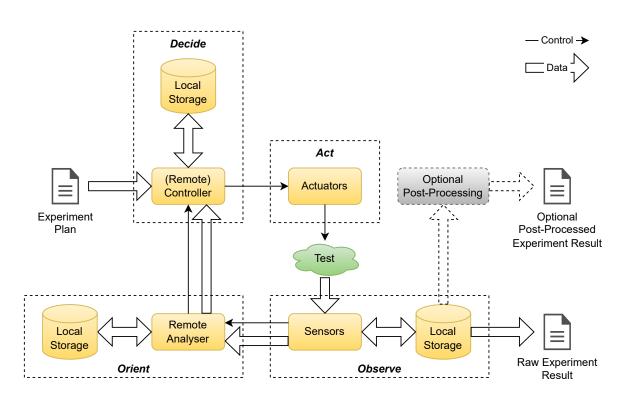


Figure: Distributed Experiment Steering

Science Use Case Design Patterns: Architectural Patterns Local vs. Distributed Design of Experiments

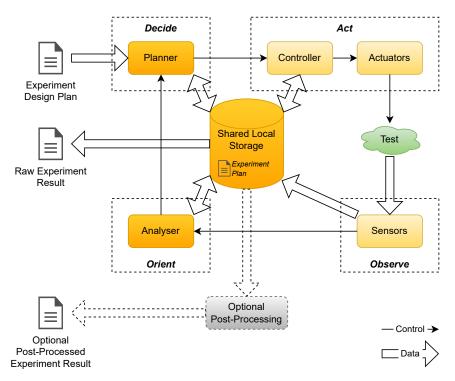


Figure: Local Design of Experiments

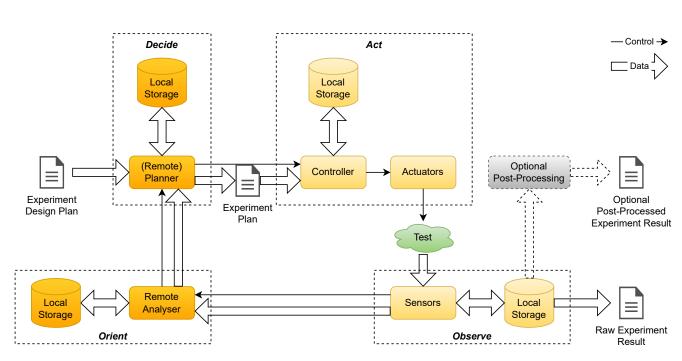


Figure: Distributed Design of Experiments

Science Use Case Design Patterns: Architectural Patterns Local vs. Distributed Multi-Experiment Workflow

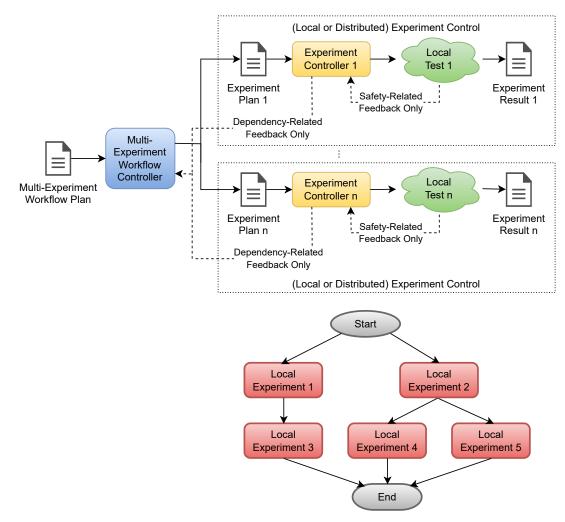


Figure: Local Multi-Experiment Workflow

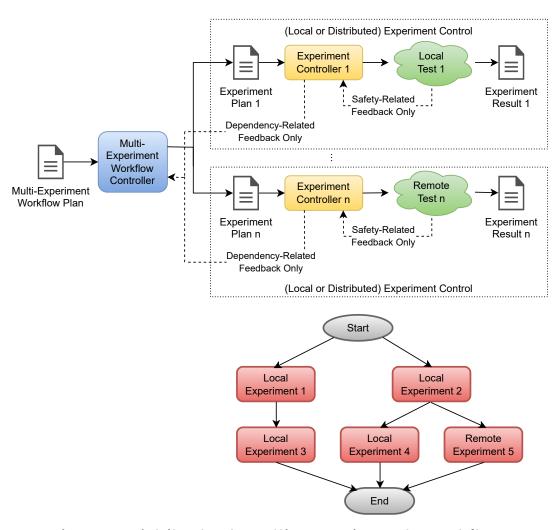


Figure: Distributed Multi-Experiment Workflow

Science Use Case Design Patterns: Compositions

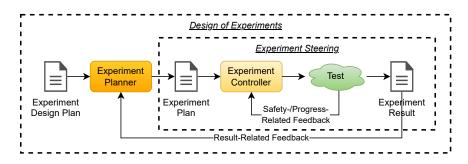


Figure: Strategic pattern composition

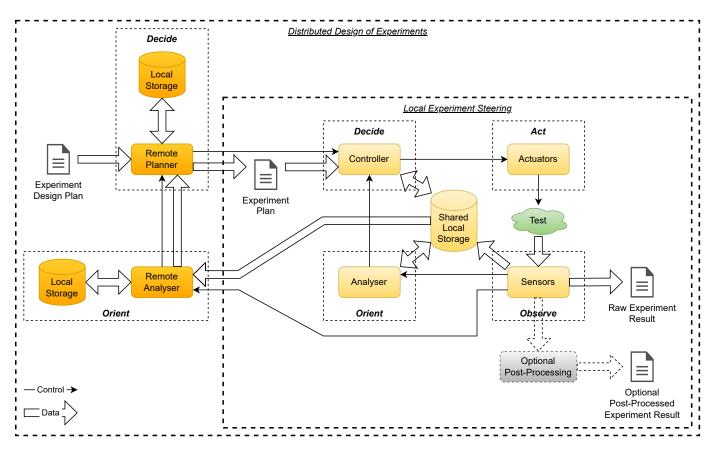
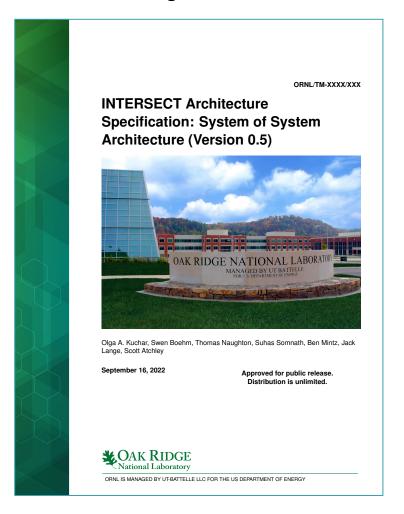


Figure: Architectural pattern composition



System of Systems Architecture Specification

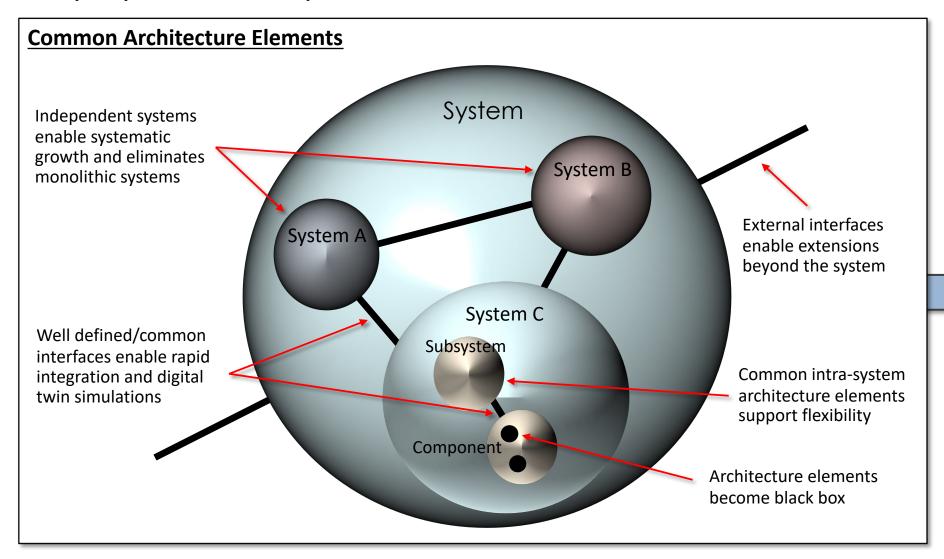
• Detailed design decisions about the involved hardware and software components from different points of view.



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Why System of Systems?



Common Messages

System

SystemStatus

SystemControlStatus

SystemControlRequest

SystemControlRequestStatus

SystemTask

SystemTaskStatus

<u>Subsystem</u>

SubsystemStatus

SubsystemControlRequest

SubsystemControlRequestStatus

X Capability

X_CapabilityStatus

X CapabilityCommand

X CapabilityCommandStatus

X CapabilityActivity

Component

ComponentControlStatus

ComponentCommand

ComponentCommandStatus

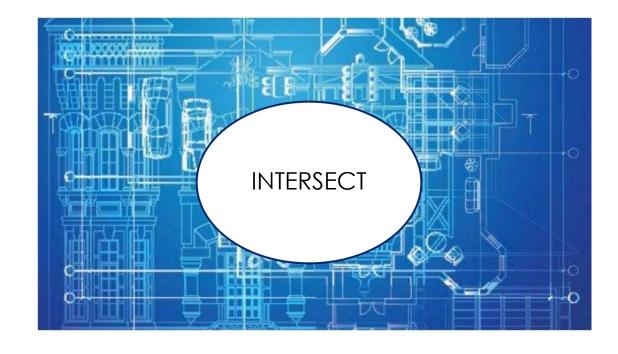
Enable Scalable, Flexible, and Interoperable Development, Deployment and Operation

System of Systems Architecture Views















System of Systems Architecture: Stakeholder Roles

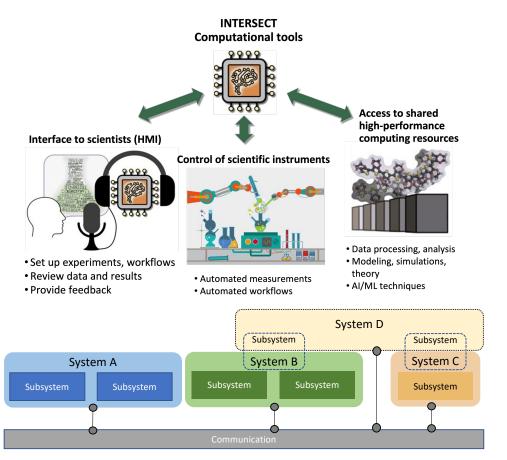


Figure: A federated ecosystem for autonomous experiments and self-driving labs with a system of systems architecture

Table 1-1. Stakeholder roles and the views within this document.

	View Chapters					
Role	User	Data	Operational	Logical	Physical	Standards
Application software	X	X		X		X
developers						
Infrastructure software		X	X		X	X
developers						
End users	X			X		
Application and platform						
hardware engineers						
Security Engineers		X	X		X	
Communications		X				X
engineers						
System-of-system		X	X	X	X	X
engineers						
Chief engineer/scientists	X	X		X		X
Lead System Integrator		X	X		X	
System Integration and	X	X	X	X		
test engineers						
External test agencies	X	X	X	X	X	
Operational system	X	X	X			
managers						

System of Systems Architecture: Logical View



- Captures the logical composition of systems and their relationships and interactions
- Includes:
 - Definition of system concepts
 - Definition of system options
 - System resource flow requirements capture
 - Capability integration planning
 - System integration management
 - Operational planning

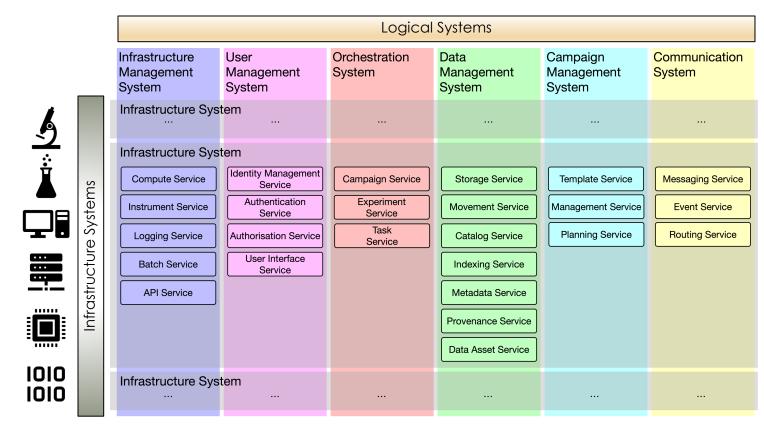


Figure: Relationships between infrastructure and logical systems and their services



System of Systems Architecture: Data View



- Highlights the system's data needs and framework
- Includes data flow between systems and data definitions, schemas and exchange sequence diagrams
- Does not include specifications for scientific, instrument, or experiment data

Entity Name	Description
User	A user of an INTERSECT-compliant system or application.
	May participate in authentication or authorization processes.
User Profile	Profile information (contact/address/miscellaneous) for an
	INTERSECT user.
Project	Accounting abstraction for resource allocation in an
3	INTERSECT system.
Campaign	A collection of related experimental activity which uses
• •	INTERSECT resources. A Campaign is associated with a
	Project and may have multiple Users associated with it.
	Campaigns have explicit durations and discrete sets of resources
	assigned to them.
Campaign Result	Outcomes of INTERSECT Campaigns. There may be several
• •	different result states represented.
Campaign Error	"Error" outcomes for INTERSECT Campaigns. As with
	Campaign Result, there may be several different "flavors" of
	error/failure results.
Campaign Template	It may prove useful to memoize a Campaign structure as a
	template, so that it may be quickly replicated by users. Such
	repllicated new Campaigns are assigned the tamplated
	INTERSECT resources.
Recipe	Users may also wish to reuse resource structures at a finer
	granularity than Campaign. Recipies allow this usage to be
	memoized.
Approved User Resources	
Approved Administrator Resources	
Approved Operator Resources	Resource allocations are tracked with approval durations for
	each of Users, Administrators, and Operators.
INTERSECT Resource Type	Additional information about an INTERSECT resource.
INTERSECT Resource Action	Detail on the operations/functions available from a given
	INTERSECT resource.
INTERSECT Resources	Experimental/physical, computational, or virtual facilities
	available within the INTERSECT system or application.
Computational Resource	Additional information about computational resources available
	to the INTERSECT system or application.
Resource Support	An INTERSECT resource may be large and complex, requiring
	specialized support procedures and/or personnel for operation.
	Computational resources, for example, may have multiple such
	support staff, organized into tiers or functional areas.
Resource Capability	Resources provide INTERSECT capabilities, which allow them
	to be composed into systems and applications within the
	INTERSECT Architecture.

Description

Entity Name

Table 6-1. Names and descriptions of INTERSECT architecture data entities

System of Systems Architecture: Operational View



- Captures the tasks, activities, procedures, information exchanges/flows from the perspective of operations stakeholders
- Does not include formats for data exchanges or details of user applications

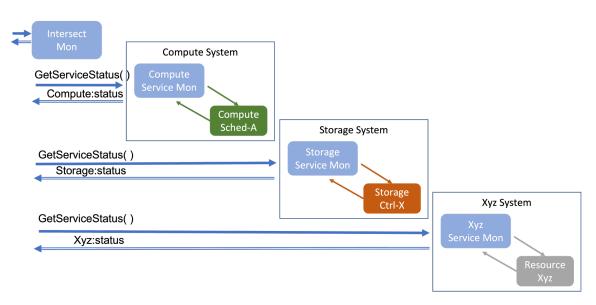


Figure: Components, interfaces, and message sequences involved in system status monitoring

System of Systems Architecture: Physical View



- Captures the underlying system components from the perspective of resource managers/owners, system administrators, network engineers, and facility space managers
- Includes descriptions and definitions of physical systems, networks, connectivity and organizational boundaries
- Does not include specifications for instruments, resources, experiments and data
- <u>Proprietary information is not part of the open architecture documentation!</u>

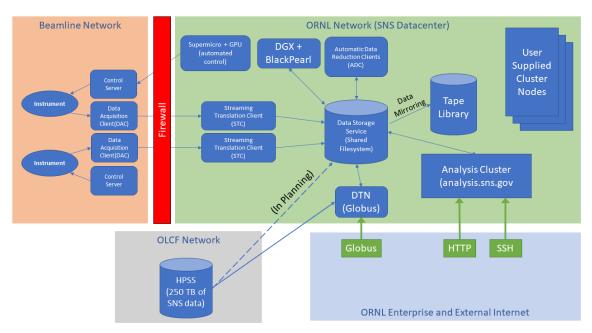
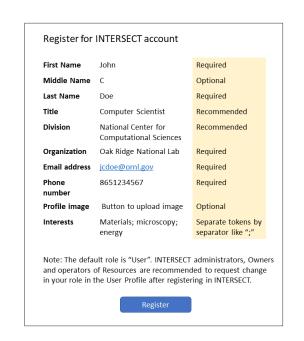


Figure: Schematic representation of resources at Oak Ridge National Laboratory's Spallation Neutron Source

System of Systems Architecture: User View



- Captures user-facing <u>functionality</u>
- Does not include system-internal interactions
- Described activities:
 - Logging into dashboard
 - Experiment creation
 - Start experiment
 - Steer experiment
 - Experiment end
- Includes <u>examples</u> for graphical user interfaces



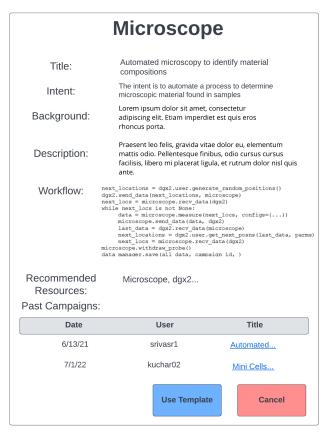


Figure: Examples of graphical user interfaces for different user interactions



System of Systems Architecture: Standards View



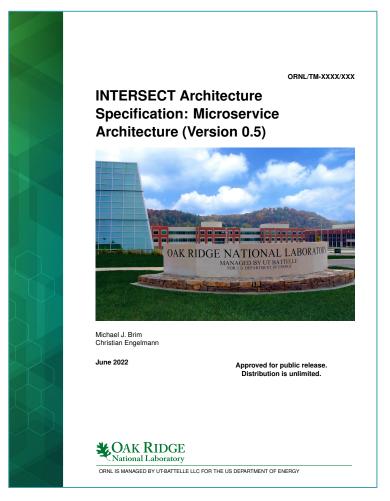
- Captures the various standards including instruments specific standards, messaging standards, and other external standards
- Provides a table of supported standards and other views or architecture elements that are impacted by each standard
- Provides a block diagram to illustrate exactly where each standard impacts a given system

Table 3: Example of messaging standards maintained in the standards view

Name	Version	Affected Views	Affected Elements
INTERSECT Core Messages	1.0	Data, Logical, Operational	Microservice Capabilities: All
Compute Allocation Capability	1.0	Data, Logical	Microservice Capabilities: Application Execution, Container Execution, Host Command Execution
Compute Queue Capability	1.0	Data, Logical	Microservice Capabilities: Compute Queue Reservation
NION Swift API	0.16.3	Logical, Operational	Systems: Electron Microscopes
Robot Operating System (ROS)	2.rolling	Logical, Operational	Systems: Additive Manufacturing

Microservice Architecture Specification

 Detailed design decisions about software microservices, including their functionalities, capabilities, compositions, with control, work, and data flows.



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Microservice Architecture: Microservice Capabilities

- System consists of
 - Subsystems, resources, and services
- Subsystem consists of
 - Services and resources
- Service consists of
 - Microservice capabilities

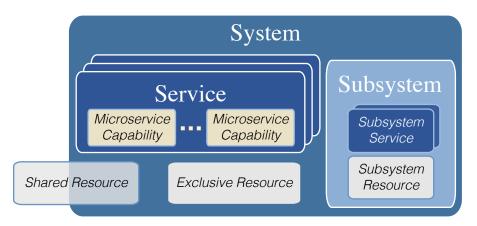


Figure: Systems, subsystems, services, and microservices

Capability: Unique Capability Name

Description: A short summary description of the domain of interest for this capability and the provided functionality.

Related Capabilities: Where applicable, provides references to related capabilities.

- Extends: A list of base capabilities that the functionality of this capability extends. A service implementing this capability must also implement the base capabilities.
- Requires: A list of required capabilities that are necessary to implement the functionality of this capability. The required capabilities are most often provided by other services, but may be implemented in the same service.

Custom Data Type: Where applicable, provides definitions of new data types or structures.

Interactions: Command
• MethodName()

Purpose: A short description of the purpose of the current command method.

Command Data: A list of input data for the current method formatted as:

 dataName (DataType): A description of the data, including any format or value constraints.

Interactions: Request-Reply

• MethodName()

Purpose: A short description of the purpose of the current request method.

Request Data: A list of input data for the current method formatted as:

dataName (DataType): A description of the data, including any format or value constraints.

Reply Data: A list of output data for the current method formatted as:

dataName (DataType): A description of the data, including any format or value constraints.

Interactions: Asynchronous Event

• EventName

Purpose: A description of the activity or state change that generates this event.

Event Data: A list of data for the current event formatted as:

dataName (DataType): A description of the data, including any format or value constraints.



Figure 3-1. Microservice Capability Definition Format

Microservice Architecture: Interaction Patterns

- Command / Acknowledgement
 - Responds immediately
- Request / Reply
 - Responds after fulfilling the request
- Asynchronous Event
 - Status update or event information
- Can be mapped to asynchronous and RESTful client-server communication
 - Microservice architecture does not force a specific implementation

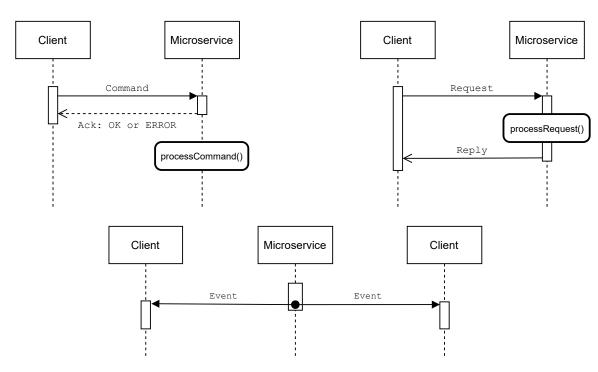


Figure: Command/acknowledgement, request/reply and asynchronous event interaction patterns for microservices

Microservice Architecture: Capabilities Catalog

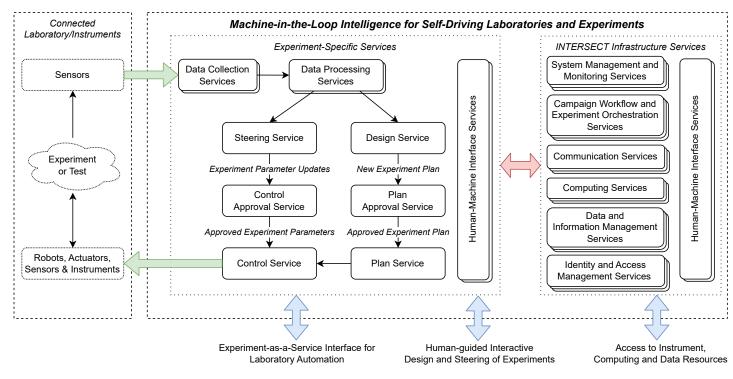


Figure: Experiment-specific and infrastructure services in the context of autonomous experiments and self-driving laboratories

- Example: Data Management
 - Data Transfer
 - File Transfer
 - Block Data Transfer
 - Streaming Data Transfer
 - Multi-party Data Transfer
 - Data Storage
 - File System Storage
 - Key-value Storage
 - Object Storage
 - Relational Database
 - Non-relational Database

- ...



Microservice Architecture: Orchestration and Deployment

- Microservice orchestration
 - Asynchronous messaging or/and RESTful services
 - Conductor vs. choreography
- Microservice deployment
 - Sidecar pattern, Ambassador Proxy, and Service Mesh deployment patterns

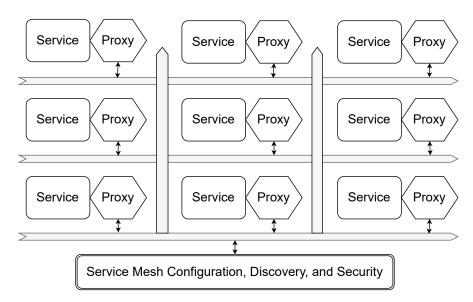


Figure: Service Mesh deployment pattern

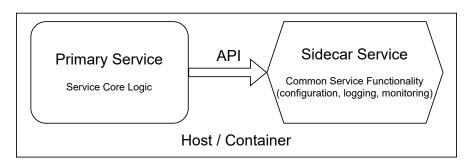


Figure: Sidecar deployment pattern

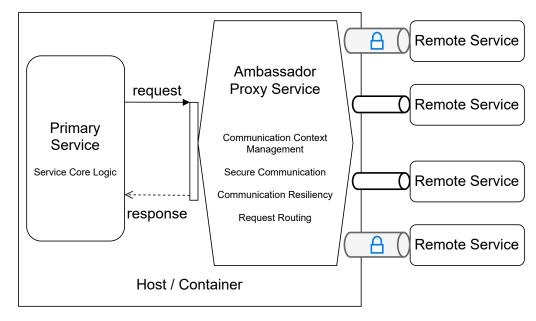


Figure: Ambassador Proxy deployment pattern



Current Status

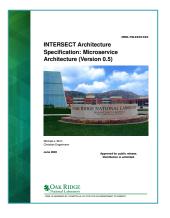
INTERSECT Open Architecture Specification

- Design pattern catalog that covers the science use cases in the INTERSECT Initiative
- System-of-systems architecture specification with elements, communication and interfaces and some command and control and resource triad specifications
- Initial microservice architecture that covers some INTERSECT science use cases

v0.5 released as ORNL reports in 9/2022 (v0.9 to be released soon)

- INTERSECT Architecture: Use Case Design Patterns
- INTERSECT Architecture: System of Systems Architecture
- INTERSECT Architecture: Microservices Architecture









Future Roadmap: Capabilities to be Targeted

- Campaign orchestration (distributed and federated) and management templates (workflow repository)
- Data plane architecture (storage, movement, catalog, indexing, metadata, provenance, and asset management)
- Standards view: Requirements for INTERSECT and domain-specific standards (APIs, messages, and data formats)
- Architecture support for multi-tenancy (multi-user) and federation (multi-site)
- Distributed and federated monitoring architecture (for reliability, availability, serviceability and cybersecurity)
- Error handling concepts and interfaces (detection, notification, and isolation)
- Resilience concepts and interfaces (error/failure detection, notification, and mitigation)
- Cybersecurity architecture, including identity management adapters and access controls
- INTERSECT documentation portal targeting different audiences (e.g., developers and users)
- Architecture for graphical user interfaces that are independent from the business logic
- INTERSECT as part of ORNL's Integrated Research Infrastructure



INTERSECT Architecture Demonstration

ORNL/TM-XXXX/XXX

INTERSECT Architecture Specification: Use Case Design Patterns (Version 0.5)

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INTERSECT Architecture Specification: System of System Architecture (Version 0.5)

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INTERSECT Architecture Specification: Microservice Architecture (Version 0.5)

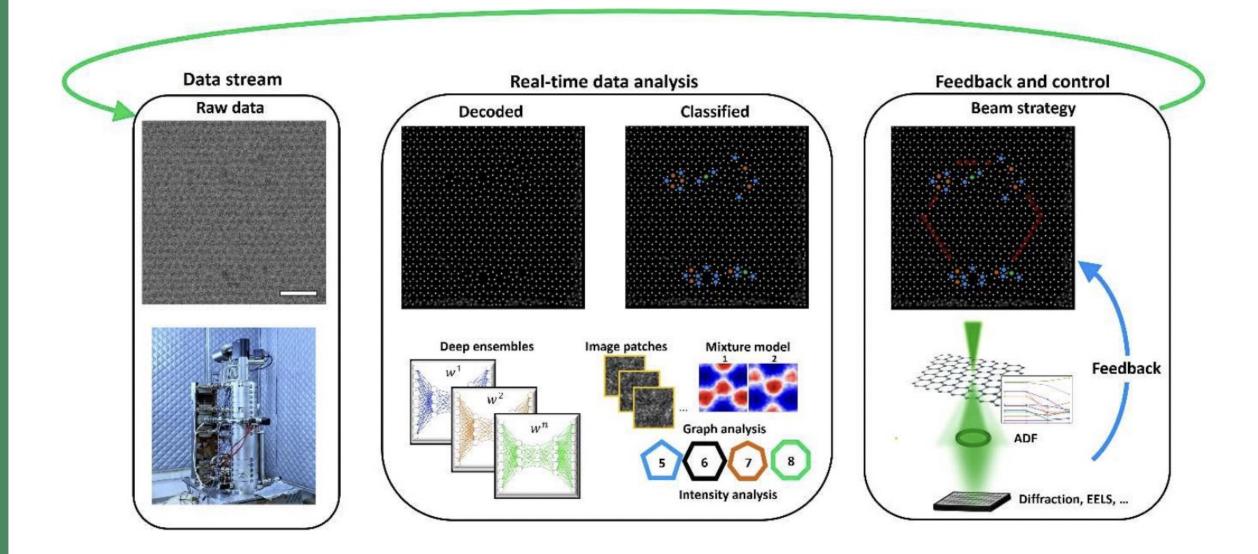
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Autonomous Microscopy: Science Goal



Autonomous Microscopy: Science Use Case Design Patterns

- Strategic Pattern
 - Experiment Steering
 - Control of an <u>ongoing</u> STEM experiment via analysis of periodic experimental data
- Architectural Pattern
 - Distributed Experiment Steering
 - Local control of an <u>ongoing</u> STEM experiment via <u>remote</u> analysis of periodic experimental data



Figure: Strategy pattern: Experiment Steering

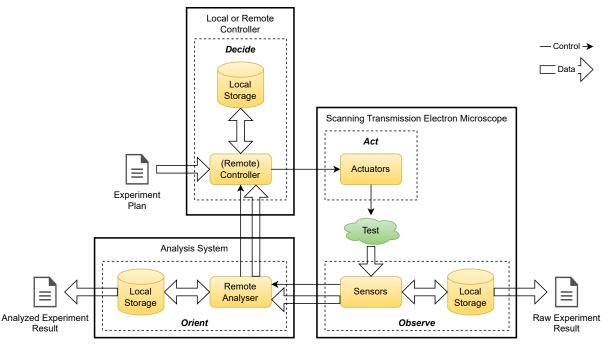
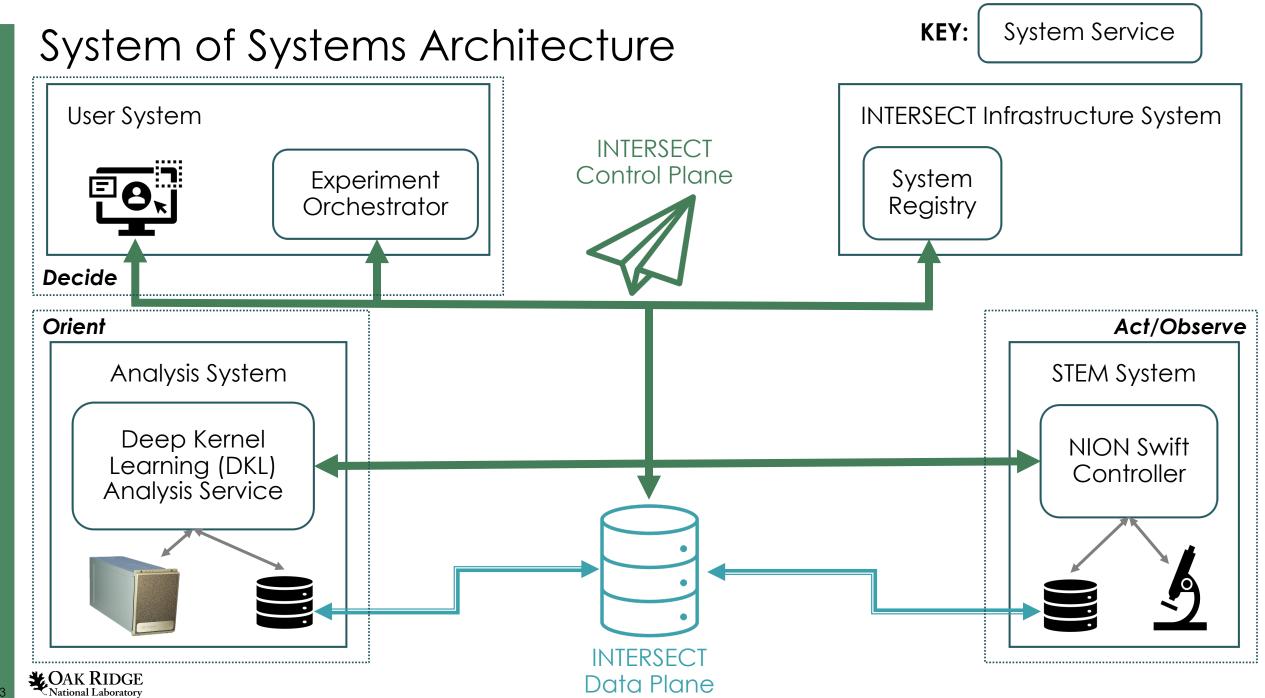


Figure: Architectural pattern: Remote Experiment Steering





Microservice Capability Microservice Architecture User System INTERSECT Infrastructure System Experiment Steering Workflow INTERSECT Control Plane Experiment System System Registrar Registry Orchestrator Experiment Data Mover Decide Message Act/Observe Orient Bus System System Manager Analysis System STEM System Manager STEM Controller **DKL** Analysis Deep Kernel NION Swift Learning (DKL) Application STEM Control Approval Controller Analysis Service Local Data Local Data Manager Manager Object Storage

INTERSECT Data Plane

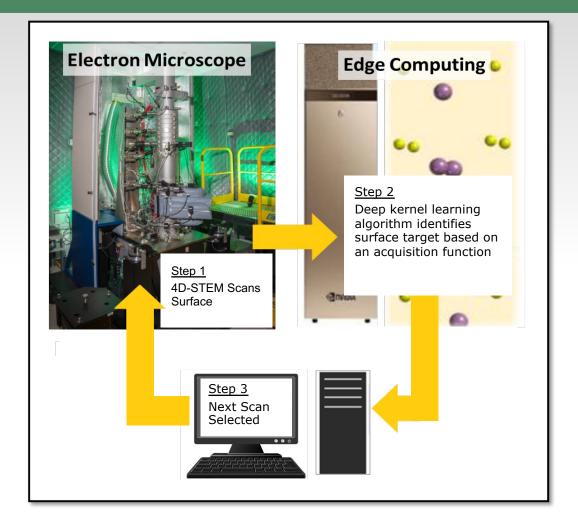


Automated Experiments in Electron Microscopy

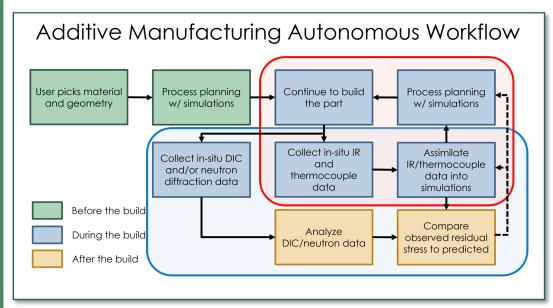
Pl: Ziatdinov, Maxim

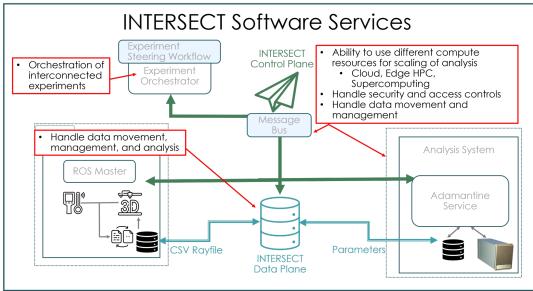
Scientific Achievement	Demonstrated a fully autonomous electron microscopy loop that enabled discovery of local structures, symmetry-breaking distortions, and internal electric and magnetic fields in complex materials.
Accomplished	 Initial Implementation Connected STEM to a NVIDIA DGX edge server with custom software Ecosystem Migration Open Architecture and Software teams created the Message Abstraction Layer Software team used the abstraction layer to demonstrate microscopy workflow Microservices are being leveraged across other projects

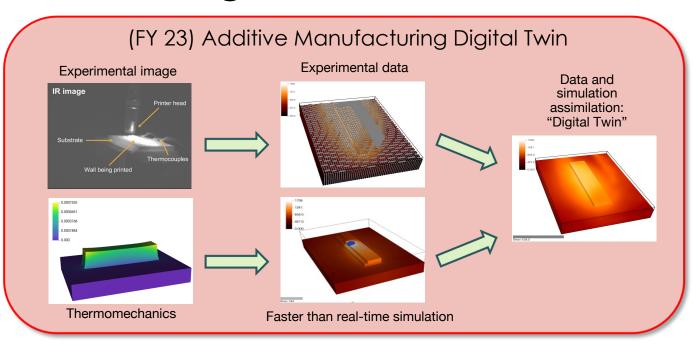
Microscopy Autonomous Workflow

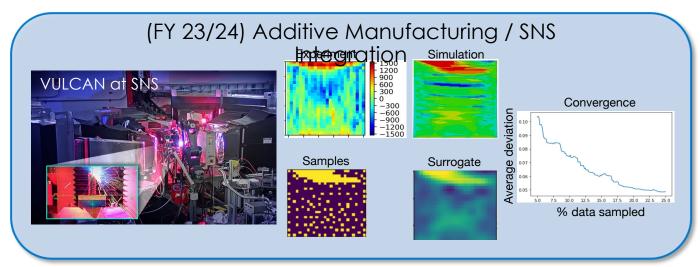


Autonomous Additive Manufacturing



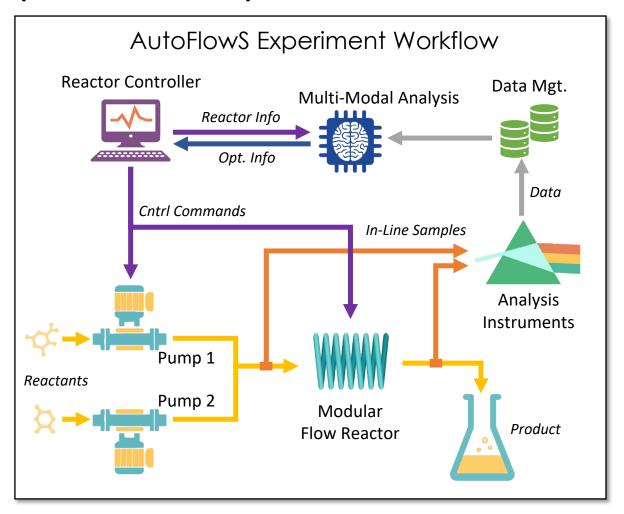


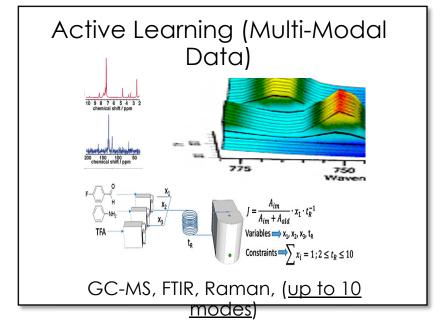




Autonomous Continuous Flow Reactor Synthesis

(AutoFlowS)







Questions?

